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# Human-AI Cognitive Friction

By: [Dr. Marty Trevino](#)

Despite untold global investment in analytics and technical systems, including AI platforms, most organizations report marginal improvements in strategic decision-making performance. The fundamental problem isn't computational power, data availability, quality, or algorithmic sophistication; rather, it's the incongruent design of modern systems with the human brain, which creates cognitive friction when the brain is forced to interact with interfaces designed around deterministic precepts and technological constraints rather than cognitive science principles.



In the realm of strategic decision-making, cognitive friction reveals itself as the mental effort required to translate between the brain's natural interrogation, thought, and higher-order processes and artificial interface paradigms. While invisible to traditional metrics, cognitive friction is 'felt' by the user, and visible manifestations are almost always present in the form of avoidance or the retreat to "gut" decision making. Senior leaders report difficulty describing this phenomenon in words; thus, it is 'brushed off' as the way things are, and more tangible things remain the focus of technical teams. In addition, systems are developed by technologists and data "purists" who subscribe to false tenets of decision-making and have little understanding of the way the brain interrogates, forms mental models (reference frames), and makes decisions with data.

A unique solution may lie in a fusion of technology and neuroscience in what we will call the Intelligent User Interfaces (containing Agentic and World Model capabilities). This conceptualized dynamic system, where AI continuously constructs and reconstructs personalized information environments based on individual cognitive signatures, creates a level of complementarity that is not present in today's first and second-generation user interfaces.

## The Cost of Cognitive Friction

### *The Productivity Gap*

Enterprise technology investments consistently underperform expectations. A Deloitte Study stated that "67 percent of those surveyed (senior managers or higher) say they are not comfortable accessing or using data from their tools and resources." The hidden culprit is cognitive friction – the misalignment between the design thinking of User Interfaces (UIs)

and the brain's decision-making process with data, as well as the mental effort required for interacting, perceiving, and interpreting data and information on user interfaces.

## ***Decision-Making Degradation***

Paradoxically, more data and sophisticated analytics often correlate with slower, less confident decision-making. Research from Harvard Business School demonstrates that executives provided with comprehensive dashboards take 40% longer to reach strategic decisions compared to those working with targeted, cognitively-optimized information presentations.

The root cause traces back to misaligned design and cognitive load. Traditional interfaces are what I call 'abstractism' to the brain. My statement doesn't need extensive proof, as 30 years ago, no human had ever encountered a dashboard or visual analytics. We can also adopt a more scientific approach. Let's consider the scientifically validated concepts of memorability. Human memory has several unique qualities; two are that it is time-sequenced and invariant. This means we recall individual items within chains of events, and our brain can remember an entire sequence from a single aspect or component of that sequence.

Recent cognitive science research confirms that human spatial memory is primarily viewpoint-dependent, with individuals recalling more effectively from perspectives they have both seen and verbally described. We observe this in everyday examples: "remember the BBQ last summer," someone might say; "No," might be the response, followed by "the one where Aunt Mavis burned the beans"—"Oh, yes... And the BBQ was terrible, and the weather was so hot," the person then recalls a series of events starting from a single element, all of which is viewpoint dependent and spatial. This understanding is crucial for reducing friction between humans, technology, and AI, and for enhancing their complementarity. Memory is closely connected to emotions and isn't meant to recall events exactly; instead, it preserves associations and outcomes, helping us repeat positive experiences and avoid negative ones. Eye-tracking experiments from decades ago by Alfred Yarbus demonstrate that data exploration is highly individual. Research also shows that how a person investigates data or information is heavily shaped by their psychological trait and state structure, making the design and presentation of information through generic, static interfaces far less effective than future, conceptually optimized approaches. Today's systems are designed for mass use, with individual differences and a detailed understanding of the brain's decision-making often considered secondary.

## **Three Types of Cognitive Friction**

### ***Decision Friction***

The human brain differs significantly from an LLM, contrary to repeated claims that Artificial Neural Nets mirror the brain in processing and structure. Decision friction (as an overarching concept) occurs when interfaces require users to 'navigate' the brain's natural data/information interrogation and decision-making processes, and artificial system design and function mismatches. A clear example is when critical decision-relevant information is presented in a way that exceeds the brain's working memory capacity—whether it's unrelated to emotion or outcomes, scattered across multiple screens, buried in hierarchical menus, or displayed in abstract formats that obscure natural relationships or outcomes—decision friction increases significantly. Yet, the pursuit of data-dense interfaces has continued despite scientific evidence of its futility.

The key to designing future systems is the uniqueness of decision makers and their connection with rapidly advancing AI systems that have world models, can reason, and

operate in virtual settings. Therefore, the measure for next-generation systems must be  $N=1$ . This simple equation, supported by various scientific fields, paves the way for a new type of in-system, dynamic design driven by the AI itself.

## **Recall Friction**

Recall friction occurs when interfaces fail to utilize the brain's natural memory formation and retrieval processes, such as the use of time sequencing, its consistent nature, associative networks, spatial relationships, and emotional ties. All of this is dynamically filtered through the individual's unique interrogation methods, psychological state, trait structure, and the relationship between the brain's left and right hemispheres as described by Ian McGilchrist's seminal research.

With the new understanding of  $N=1$ , science, and Agentic AI capabilities, the future of UIs involves dynamic, real-time, and personalized construction to significantly reduce recall friction in ways native to the brain's learning and sense-making.

## **Processing Friction**

Processing friction occurs when UIs overwhelm cognitive capacity or present information in ways that conflict with the brain's natural data processing. Scientific studies indicate that working memory can hold about four objects at once, with two managed by the left hemisphere and two by the right. When UIs present exponentially more information in dense formats, processing friction occurs immediately and often increases as users analyze multi-dimensional, multi-temporal data.

Edward Tufte, considered the father of visual analytics, promoted the idea that every inch of space should 'speak to the data' and emphasized high data density in visualization. However, this approach in design thinking has not led to improved understanding, awareness, or decision-making. The reason is straightforward; although it sounds appealing, it conflicts with the brain's natural decision-making processes and system functions. The brain is lazy and not designed to use its System 2, as described by Daniel Kahneman in his seminal works. Instead, the brain prefers to 'thin slice' (a term popularized by Malcolm Gladwell) and make quick decisions without full context, relying on what it believes to be true with the Left hemisphere (Ian McGilchrist)

## **The Failure of User Interfaces**

### ***The Abstractism Problem***

Today's business intelligence interfaces exemplify what I call "abstractism"—the presentation of information in formats that do not match natural human cognitive processing patterns. The brain primarily organizes information spatially, temporally, and relationally. Traditional interfaces require translation between these innate spatial frameworks and abstract symbolic displays, creating cognitive load that reduces analytical efficiency.

The mental effort needed to translate between spatial concepts and abstract representations can drain working memory, creating unnecessary friction and hindering strategic analysis. If you've ever wondered why people leave these sessions with headaches, now you know.

# Agentic Intelligent User Interfaces: The Breakthrough Solution

## *AI-Driven Cognitive Adaptation*

The breakthrough lies in Agentic, World Model, Intelligent User Interfaces—dynamic systems where artificial intelligence constantly creates and adjusts personalized information environments based on individual cognitive signatures, current mental state, and decision-making context. Instead of forcing users into fixed interface designs, Agentic AI develops adaptable interfaces that align with human cognitive structures through a dynamic "cognitive collaboration loop," in which AI systems continuously observe and interpret cognitive signatures.

This marks a fundamental shift from technology-focused to human-focused design. The AI component functions as a cognitive guide, partner, engineer, and protector, constantly learning individual patterns while guarding against cognitive overload and decision-making errors.

## **Cognitive Signatures: $N=1$**

One of the problems with data-informed decision-making is creating systems with irrelevant personalization features. For instance, allowing users to customize their color palettes lacks a scientific basis for enhancing decision-making. Still, these features are often included in systems. On the other hand, the order of data and semantic components greatly influences decision-making, but these aspects are not given priority for new features. With Agentic and World View AIs, we can make an order of magnitude leap in organizational data exploration and decision-making by aligning with the brain at a cognitive level— $N=1$ .

Using a measure of one, we start to understand individual decision-making styles, personalized data analysis, risk tolerance, analytical preferences, and systematic biases in technology interactions. Research shows that the same data displayed through different visualization methods can produce very different cognitive results for other people, highlighting the need for cognition-driven rather than data-driven interface design. Agentic AIs, when combined with world models, gain a deep understanding of each user's unique mental models—how they perceive relationships between variables, their intuitive decision-making processes in complex situations, their emotional reactions to uncertainty and risk, and their common decision-making errors.

This *Cognitive Signature* recognition operates across multiple dimensions:

- **Processing Style Identification** determines whether users prefer analytical detail-first exploration or intuitive pattern-first understanding.
- **Attention Pattern Analysis** tracks how users naturally navigate through complex information spaces.
- **Memory Pattern Optimization** adapts information presentation to align with individual memory formation preferences, as research shows individuals create distinct memory representations from visual versus described perspectives.
- **Decision Context Sensitivity** recognizes that individuals may require different cognitive support for various types of decisions.

## **Real-Time Dynamic 3D Cognitive Spaces**

Instead of presenting information through static two-dimensional displays, Agentic, World View intelligent interfaces create navigable three-dimensional environments where

information relationships are spatially represented based on individual cognitive preferences. These environments function as "Multi-Dimensional Object Spaces"—spatially organized information structures where concepts, relationships, and temporal sequences are arranged within navigable frameworks, understanding the specific cognitive structure of the individual user.

Users can navigate information space following natural exploration patterns instead of being limited by technical, deterministic features and hierarchical menu systems. Critical information moves toward visually prominent locations, while supporting semantic elements and details stay accessible but unobtrusive.

## **Autonomous AI as Cognitive Guide and Guardian**

Autonomous, individualized (N=1) AI containing Cognitive, Agentic, and World View models will operate continuously as a cognitive guide and guardian, monitoring the user's mental state and preventing memory and cognitive overload. Rather than overwhelming users with data-dense UIs, the AI presents information in cognitively optimized temporal, multi-dimensional streams that respect natural information processing limitations while maximizing insight generation. The AI observes the users' data interrogation patterns, evaluates the data itself, and makes recommendations for areas of focus, as well as identifying potential interrogation or decision errors to the user.

Cognitive Signature observation and Load Calibration functions are executed in real-time, adjusting the interface sequencing of multi-dimensional, multi-temporal data and complexity based on physiological indicators of mental stress, task difficulty, and individual capacity. Decision Error Prevention identifies personal bias patterns and implements subtle environmental changes to guide users toward more comprehensive analysis without limiting their cognitive autonomy. Assessing cognitive friction involves measuring across multiple memory and processing systems, as research shows that spatial judgment tasks and visual recognition tasks engage different cognitive representations.

## **Knowledge Retention and Learning Acceleration**

Spatial memory research demonstrates that information presented through cognitively-optimized interfaces shows 300-400% better long-term retention compared to traditional abstract presentations. Users develop proficiency with agentic intelligent interfaces 2-3x faster than conventional alternatives because the interfaces align with natural cognitive processing patterns.

## **Error Reduction and Competitive Advantage**

Agentic intelligent interfaces are expected to decrease decision-making errors by 25-40% through optimizing cognitive load and reducing biases. The AI component detects individual patterns of mistakes and offers environmental adjustments that guide users toward more thorough analysis. Organizations are projected to see an 18-month payback for investments in reducing cognitive friction, driven by gains in productivity, error reduction, and faster learning. However, the strategic competitive advantage goes well beyond immediate ROI. Building cognitive signature databases over time to develop meaningful long-term patterns, creating user dependencies and performance benefits that competitors cannot quickly imitate. Think of defensive moats that are difficult to cross.

# The Imperative

Cognitive friction represents a fundamental barrier to realizing the potential of human-AI collaboration that extends far beyond traditional user experience considerations. As artificial intelligence capabilities continue advancing, the primary limitation on organizational performance lies not in algorithmic sophistication but in the cognitive interfaces that mediate human-AI interaction.

Organizations that reduce cognitive friction through agentic intelligent interfaces will unlock unprecedented human potential. This creates environments where decision-making becomes more intuitive, learning accelerates naturally, and strategic thinking thrives. These cognitively optimized organizations will lead to new forms of human-AI collaboration that boost individual capabilities while fostering collective intelligence.

Reducing cognitive friction offers a groundbreaking chance to rethink how humans and technology collaborate fundamentally. As we move into an AI-enhanced future, organizations that focus on understanding and supporting human cognitive processes will not only succeed—they will also shape what's possible when technology truly aids human thinking instead of limiting it.

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